







CHILD SWAP



Universal Orlando

HOW IT WORKS

All attractions at Universal Studios Florida, Islands of Adventure, and Epic Universe feature a system known as Child Swap, also called Kid Swap or Baby Swap. This system enables younger guests, who may not meet height requirements or choose not to ride, to bypass the attraction. Meanwhile, other members of the party can enjoy the ride without needing to re-enter the queue.

-  All members of your party must enter the ride queue, regardless of whether they will be riding or not. Inform the Team Member at the entrance that you wish to utilize the child swap option. When you reach the loading platform, at least one adult, along with all non-riders, will receive a child swap ticket. Team members will guide you to the nearby family waiting room, which typically includes fans or air conditioning and may even have a television to entertain the little ones.
-  While the non-riders wait, the other group can enjoy the ride.
-  After the ride concludes, the adults will switch places, ensuring that the non-riders are still supervised while everyone has a good time.
-  The second adult, along with anyone from the group who wishes to ride, should return to the loading platform with the child swap ticket. Team members will assist you in boarding with minimal wait time.

PRO TIPS

-  As long as the adult who rode during the first turn joins the second group, anyone in your party can accompany them. This presents a fantastic chance for your group members to enjoy a second ride with minimal waiting!
-  While it is recommended to wait in the designated rider swap room, Team Members are aware that some younger guests may struggle to stay in a confined space. Attractions that are longer or louder can be particularly tough. If you require a bit more space, speak to a nearby attendant. Generally, you can step outside to wait. When it's your time to ride, return to the Express Lane entrance with your child swap pass.

[MORE INFO ON CHILD SWAP](#)